

1 - Open File:

Project Folder » Project File » **Shadows and Light Logo Reveal.aep**

2 - EDIT 3D LOGO USING A VECTOR LOGO:

- To make 3D your logo with vectors you have to open your logo (AI file, EPS file) in Illustrator software, then select and copy the vectors.
- Now go to project window in After Effects and open folder "03 - COMPS (EDIT) -". From there open all compositions "Clip_01" "Clip_02" "Clip_03" "Clip_04".
- Go to "logo_mask" layer located in every composition and delete Envato logo mask used as demo.
- Now paste your logo vector (copied before in Illustrator) to every "logo_mask" layer.
- Inside every composition mentioned above select every "Element 3D" layer: E3D_directional blur, E3D_specular, E3D_ambient occlusion and E3D_reflection (except E3D_background). Go to Effect Controls window to see Element plugin settings for every E3D layer. Open "Custom Layers -> Custom Text and Masks" and select "logo mask" layer in "Path Layer 1" options.
- That's it. Your vector logo is 3D ready.

3 - EDIT 3D LOGO USING JUST FONT TEXT:

- If your logo is just font text, type it on "STYLISH" text layer used as demo inside every composition mentioned above.
- Now select every "Element 3D" layer in every composition as in step - 2 - and go to Effect Controls window to see Element plugin settings.
- Open "Custom Layers -> Custom Text and Masks" and select layer with your own text in "Path Layer 1" options.
- Your text logo is 3D ready.

4 - EDIT, TURN ON and OFF TAG LINE TEXT:

- Go to Project Window in After Effects and open composition "02 - TAGLINE PLACEHOLDER (EDIT) -". From there you'll see "YOUR TAGLINE TEXT" layer used as placeholder, then type your own tagline text, change font and adjust scale and color.
- Now go to composition "Clip_04" and check the small eye icon of "02 - TAGLINE PLACEHOLDER (EDIT) -" layer is ON, (if you don't want tagline text just turn off this eye icon).

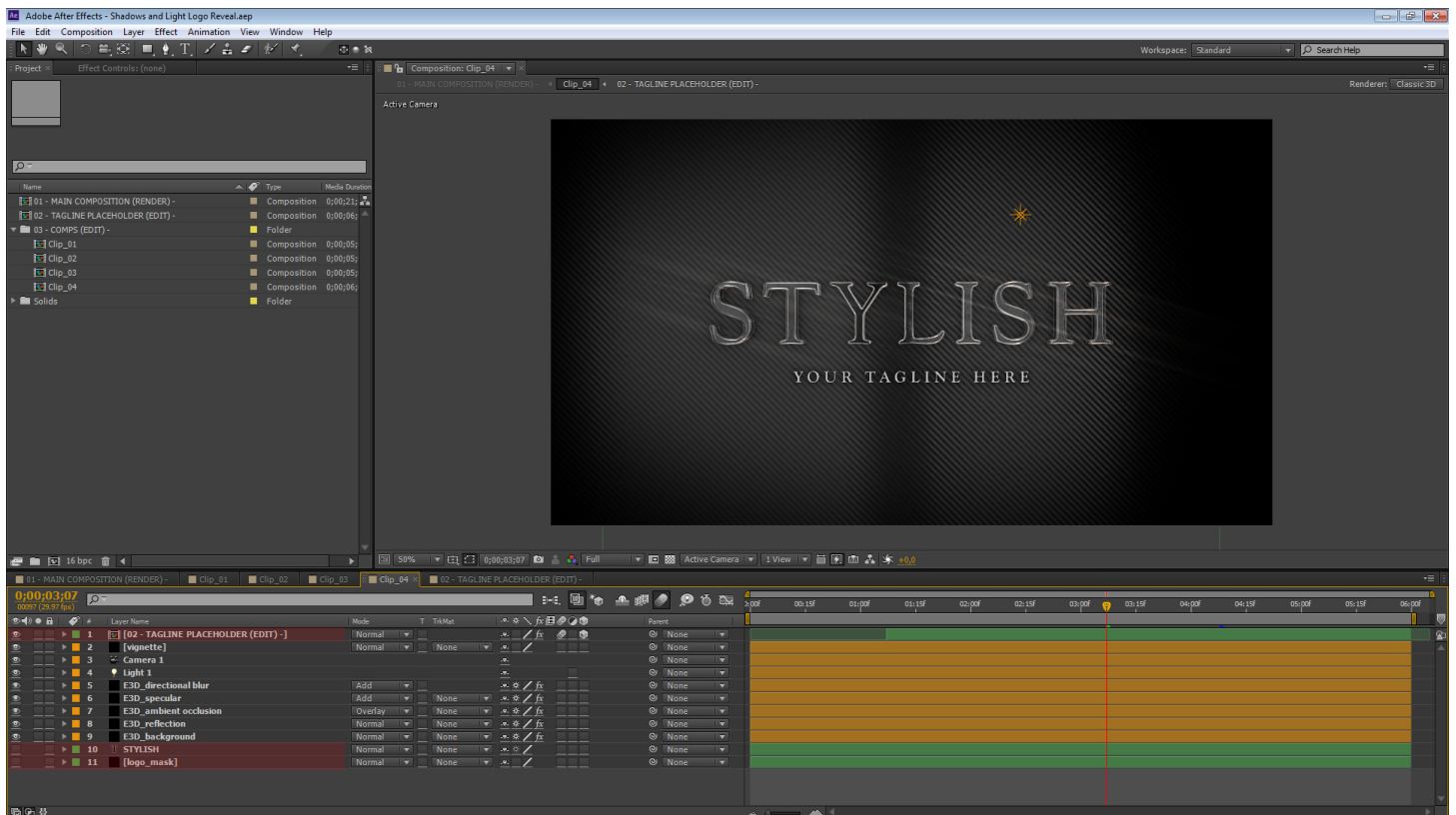
5 - FINAL RENDER:

- Go to Project Window in After Effects and open composition "01 - MAIN COMPOSITION (RENDER) -", then you'll see all changes ready for final render.

PROJECT'S MAIN STRUCTURE



VECTOR LOGO, TEXT LOGO AND TAGLINE



ELEMENT 3D PLUGIN SETTINGS

